



Swainswick History concepts

Whole school definition: **History is the study of the past, in particular the changes over time that have occurred within human society.**

Key concepts

Eight key concepts of history repeat throughout the curriculum. (In brackets, you will see other important related concepts.) These provide lenses through which to consider the different aspects of history:

community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade)

conflict & disaster - (conquest, liberation, occupation, military, peace, plague, surrender, treaty, war)

hierarchy & power - (country, democracy, empire, equality, government, law, monarchy, oppression, parliament, peasantry, politics, prejudice, slavery, poverty, protection, tyranny)

cause & consequence

change & continuity

similarity & difference

evidence & interpretation (eye-witness, source)

significance

} **second order concepts** (i.e. those relating to the disciplinary knowledge of history)

<u>Concept</u>	<u>Why learn this concept?</u>	<u>Year group</u>
Community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade)	Examining the concept of community and culture will open up inquiries into how people deal with the past. It involves the attitudes, beliefs, values and views of a group of people in history. It will allow historians the opportunity to reflect and examine how communities have been influenced by people or events in the past.	<u>1-6</u>
Conflict & disaster - (conquest, liberation, occupation, military, peace, plague, surrender, treaty, war)	Conflict is the process of actual or perceived opposition between individuals or groups. This could be opposition over positions, interests or values. Historians distinguish between non-violent and violent conflict. In this distinction, non-violent conflict can be a useful mechanism for social change and transformation, while violent conflict is harmful and requires resolution. Disagreements and conflict can occur in our everyday lives. Our children will learn about the impact and consequences that conflict which goes unresolved has had upon our world, nation and local area.	<u>3-6</u>
Hierarchy & power - (country, democracy, empire, equality, government, law, monarchy, oppression, parliament, peasantry, politics, prejudice, slavery, poverty, protection, tyranny)	Democracy is a system of government in which laws, policies, leadership, and major undertakings of a state or other policy are directly or indirectly decided by the “people”. The word democracy describes a form of government. The word comes from two Greek words that mean “rule by the people.” In a democracy the people have a say in how the government is run. They do this by voting, though there are usually rules about who can vote.	<u>1-6</u>
Cause & consequence	Cause and effect can be defined as the process historians use to identify a chain of events. Its objective is to identify, examine and analyse the reasons why events have happened and then the consequences of the event. It is useful to think of the concept in terms of ‘why’ and ‘what’. Sometimes the link is clear but not always. Usually there are many reasons that lead to an episode or act. There can also be many outcomes. Often the outcomes are easily identifiable but sometimes they are difficult to predict and on some occasion may not be detected until long after the event.	<u>3-6</u>
Change & continuity	Historians recognise that over time some things stay the same, while others change. This concept is referred to as continuity and change. Examples of continuity and change can be seen across every civilisation and any given period of time. Many aspects of history influence how we act and live today. Change can occur within a certain civilisation or specific time period, but also across different civilisations and time periods. ‘Change’ refers to something that is obviously different from what occurred previously.	<u>1-6</u>

Similarity & difference	Similarity and difference is based upon an understanding of the complexity of people’s lives, differing perspectives and relationships between different groups. Asking how similar or different allows pupils to draw comparisons across people, their perspectives, motivations and actions as well as across time and space, helping children to develop a greater understanding of modern global society.	EYFS, 1-6
Evidence & interpretation (eye-witness, source)	<u>E</u> vidence is an important part of historical inquiry and refers to the information that is collected from various sources. It can come in many different forms, from an individual account, letters, photographs, paintings, clothing. Any object from history can be classed as evidence and used then to hypothesis and allow historians to piece together the past. Evidence can be separated into two categories, primary evidence and secondary evidence	1-6
Significance	Significance can be defined as anything that has a bearing on a situation. This could be a person who shaped what came after them, an event that had an effect on things that followed or place. The importance or significance of a person, place or event defines and influences the way that the past is remembered.	

Our curriculum concepts and key vocabulary progression

	Term 2	Term 4	Term 6
Apple A	<p style="text-align: center;"><u>Guy Fawkes and The Gunpowder Plot</u></p> <p style="text-align: center;"><u>Core concepts</u></p> <p>Conflict & disaster, cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance</p> <p style="text-align: center;"><u>Key vocabulary:</u></p> <p><u>Retrieval vocab:</u> Bonfire Night, celebrate, experience, firework sounds.</p> <p><u>New vocab:</u> Tudor Period, King James 1, Catholics, Puritans, worshipping, religious tension, Guy Fawkes, Spanish Army, plot, conspirators, Houses Of Parliament, 5th November 1605, Gunpowder plot, reflect.</p>	<p style="text-align: center;"><u>Homes In The Past</u></p> <p style="text-align: center;"><u>Core concepts</u></p> <p>Similarity and differences, change & continuity, evidence and interpretation, community & culture.</p> <p style="text-align: center;"><u>Key vocabulary:</u></p> <p><u>Retrieval Vocab:</u> Different types, drawings, roof, door, room, windows, electricity, chimney, fireplace, toilet, kitchen, hallway, stairs, detached, semi-detached, bungalow, flat, cottage, terraced.</p> <p><u>New Vocab:</u> Identify, modern housing features, similarities and differences, descriptions, building styles, fashions, medieval, Georgian, Tudor, Victorian, thatched, Queen Victoria, Victorian era, interior, common objects, bellows, mangles.</p>	<p style="text-align: center;"><u>Seaside Holidays In The Past</u></p> <p style="text-align: center;"><u>Core concepts</u></p> <p>community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), exploration & invention - (discovery, migration, navigation, progress, tools), , cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance</p> <p style="text-align: center;"><u>Key vocabulary:</u></p> <p><u>Retrieval vocab:</u> Different, holidays, features, photographs, evidence, identify, activities, clues, similarities and differences, Victorian era, Victorian period, travel.</p> <p><u>New vocab:</u> Chronological order, steam train, Edwardian period, Punch and Judy shows, traditional.</p>
Apple B	<p style="text-align: center;"><u>History of toys</u></p> <p style="text-align: center;"><u>Core concepts</u></p> <p>community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), change & continuity, similarity & difference, evidence & interpretation (eye-witness, source)</p> <p style="text-align: center;"><u>Key vocabulary:</u></p> <p><u>Retrieval vocab:</u> Old, new, materials, games, toys, dolls, lego, same, different, popular, sort, clues, oldest, similarities, differences.</p> <p><u>New vocab:</u> Decade, chronologically, invented, categories, time periods, investigate, familiar, recent, toy museum, timelines.</p>	<p style="text-align: center;"><u>Travel and transport</u></p> <p style="text-align: center;"><u>Core concepts</u></p> <p>change & continuity, evidence & interpretation (eye-witness), similarity and difference.</p> <p style="text-align: center;"><u>Key vocabulary:</u></p> <p><u>Retrieval vocab:</u> past, technology, transport, travel, similarities, differences, changes in the past, cars, invented, flight, compare.</p> <p><u>New vocab:</u> Viking Longboats, living memory, George Stephenson, significant people, contribution, national and international achievements, 19th Century, Wright Brothers, development.</p>	<p style="text-align: center;"><u>Florence Nightingale</u></p> <p style="text-align: center;"><u>Core concepts</u></p> <p>change & continuity, community & culture (inspiration, nation, story), conflict & disaster (peace, war), hierarchy & power (prejudice, protection), similarity & difference, evidence & interpretation (source), significance</p> <p style="text-align: center;"><u>Key vocabulary:</u></p> <p><u>Retrieval vocab:</u> Nurse, hospital, journey, soldiers, compare, improve, recognised, Victorian times, uniforms, chronologically.</p> <p><u>New vocab:</u> Florence Nightingale, traditional expectations, ambitions, Scutari Hospital, conditions, improvements, wounded, 'Lady with the Lamp', interventions, celebrities, medical care, ward, treatments, First Aid rules.</p>

<p>Hazel A</p>	<p>Vikings</p> <p><u>Core concepts</u> community & culture (architecture, art, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (conquest, liberation, occupation, military, peace, surrender, treaty, war), hierarchy & power - (country, equality, government, law, monarchy, oppression, peasantry, privilege, protection, slavery, tyranny), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> chronicle, descendent, exile, inhabitants, provocation, supremacy, synecdoche</p> <p><u>Retrieval vocab:</u> AD, ancestor, artefact, attack, authority, BC, BCE, cathedral, CE, century, epic, event, fought, hero, historian, journey, language, legend, migrate, monastery, monument, nobility, oral tradition, organisation, past, period, population, possession, precious, primogeniture, ruler, sacking, seafarer, successor, tax, tomb, tragedy, treaty, tribe, weapon, worship</p>	<p>Great Explorers</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (conquest, liberation, occupation, military, peace, plague, surrender, treaty, war), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> Legacy, mission, expedition, voyage, representation, modern</p> <p><u>Retrieval vocab:</u> Significance, chronicle, inhabitants</p>	<p>The railways</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), hierarchy & power - (country, democracy, empire, equality, government, law, monarchy, oppression, parliament, peasantry, politics, prejudice, slavery, poverty, protection, tyranny), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> steam, diesel, locomotive, combustion, industry, debate, nationalisation, privatisation,</p> <p><u>Retrieval vocab:</u> Environnement, leisure, migrate, modern, pollution, travel, past, technology, transport</p>
<p>Hazel B</p>	<p>Ancient Egyptians</p> <p><u>Core concepts</u> community & culture (architecture, art, civilisation, communication, myth, nation, religion, settlement, story, trade), conflict & disaster (conquest, surrender), hierarchy & power (empire, equality, government, monarchy, oppression, peasantry, privilege, slavery), change & continuity, evidence & interpretation (source)</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> century, irrigation, longevity, millennium, nobility, ruler, stability, tomb</p> <p><u>Retrieval vocab:</u> AD, agriculture, artefact, BC, BCE, CE, civilisation, crops, historian, language, livestock, monument, period, transport, worship</p>	<p>The Romans</p> <p><u>Core concepts</u> community & culture (architecture, civilisation, communication, economy, myth, nation, religion, settlement, trade), conflict & disaster - (conquest, liberation, occupation, military, surrender, treaty, war), hierarchy & power - (country, empire, government, law, monarchy, oppression, privilege, protection, slavery, tyranny), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> absolute, authority, barter, corruption, dictator, engineering, ethnicity, pragmatism, republic, sacking, symbolism, treaty</p> <p><u>Retrieval vocab:</u> AD, artefact, attack, BC, BCE, CE, century, chariot, clan, destroyed, emperor, empress, fort, goods, hero, historian, influence, irrigation, language, leisure, millennium, modern, monument, organisation, past, population, province, rebellion, republic, ruler, tax, territory, tribe, weapon worship</p>	<p>Riotous royals</p> <p><u>Core concepts</u> conflict & disaster - (conquest, liberation, occupation, military, peace, plague, surrender, treaty, war), hierarchy & power - (country, democracy, empire, equality, government, law, monarchy, oppression, parliament, peasantry, politics, prejudice, slavery, poverty, protection, tyranny), cause & consequence, change & continuity, evidence & interpretation (eye-witness, source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> Commonwealth, coronation, sovereign, monarch, reign, empire, revolution, Empress, currency, Union, parliament, Medieval, taxes, revolt, Magna Carta, rebellion, revolt.</p> <p><u>Retrieval vocab:</u> Authority, King, Queen, ruler, successor, heir</p>

<p>Oak A</p>	<p style="text-align: center;">Shang dynasty</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (liberation, peace, war), , hierarchy & power - (country, empire, equality, government, monarchy, peasantry, privilege, slavery), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> chariot, dynasty, emperor, epic, fertile, influence, oral tradition, organisation, possession, precious, production, tax, territory</p> <p><u>Retrieval vocab:</u> AD, age, agriculture, artefact, BC, BCE, CE, common, goods, historian, irrigation, language, legend, livestock, monument, nobility, past, period, ruler, stability, technology, tomb, transport, weapon, worship</p>	<p style="text-align: center;">Early Islamic Civilization</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (liberation, peace, war), , hierarchy & power - (country, empire, equality, government, monarchy, peasantry, privilege, slavery), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> antiquity, imminent, impact, massacre, submission, translation</p> <p><u>Retrieval vocab:</u> advance, age, agriculture, artefact, attack, century, destroyed, flourish, historian, improvement, influence, inhabitants, journey, modern, past, population, ruler, sacking, sophistication, technology, travel, tribe, worship</p>	<p style="text-align: center;">Georgians and Bath</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), hierarchy & power - (country, empire, equality, government, monarchy, peasantry, privilege, slavery), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> King George, Key William, Sir Robert Peel, Industrial revolution, Iron Bridge, oil lamp, coal, gas street lamp, canals, steam engine</p> <p><u>Retrieval vocab:</u> Monarch, abolished, steam engine, oil lamp, Gas, Prince of Wales, throne, monarchy</p>
<p>Oak B</p>	<p style="text-align: center;">Ancient Greeks</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (liberation, peace, war), , hierarchy & power - (country, empire, equality, government, monarchy, peasantry, privilege, slavery), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> chariot, dynasty, emperor, epic, fertile, influence, oral tradition, organisation, possession, precious, production, tax, territory</p> <p><u>Retrieval vocab:</u> AD, age, agriculture, artefact, BC, BCE, CE, common, goods, historian, irrigation, language, legend, livestock, monument, nobility, past, period, ruler, stability, technology, tomb, transport, weapon, worship</p>	<p style="text-align: center;">Benin</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (liberation, peace, war), , hierarchy & power - (country, empire, equality, government, monarchy, peasantry, privilege, slavery), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> atrocities, consolidate, consumption, distribution, guild, hostility, notoriety</p> <p><u>Retrieval vocab:</u> ancestor, artefact, attack, century, colony, custom, descendant, destroyed, dispute, dynasty, exile, goods, massacre, migrate, modern, monument, nobility, organisation, past, period, population, precious, production, property, represent, ruler, sacking, seafarer, sophistication, stability, successor, symbolism, territory, tragedy, transport, treaty, unity, worship</p>	<p style="text-align: center;">World War 2</p> <p><u>Core concepts</u> community & culture (communication, economy, nation), conflict & disaster - (conquest, liberation, occupation, military, peace, surrender, treaty, war), hierarchy & power - (country, democracy, empire, equality, government, law, oppression, parliament, politics, poverty, prejudice, protection, tyranny), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (eye-witness, source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> alliance, anti-Semitism, appeasement, assassination, devastation, evacuation, independence, inevitability, manufacture, morale, negotiation, prevail, radical, refugee, reluctance, reparations, totalitarianism, violence</p> <p><u>Retrieval vocab:</u> artefact, attack, colony, dictator, employment, ethnicity, historian, inhabitants, machinery, massacre, navy, past, population, pragmatism, production, provocation, revolution, ruler, submission, technology, territory, tragedy, weapon</p>

<p>Oak C</p>	<p style="text-align: center;">Stone age to Iron age</p> <p><u>Core concepts</u> community & culture - (architecture, art, religion, settlement), exploration & invention - (discovery, migration, progress, tools), change & continuity, similarity & difference, evidence & interpretation (source)</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> AD, BC, BCE, CE, emperor, event, historian, manufacture, period, population, tribe, worship</p> <p><u>Retrieval vocab:</u> advance, age, agriculture, artefact, ancestor, attack, clan, common, era, prehistory, sophistication, tribe, weapon, worship</p>	<p style="text-align: center;">Mayan civilization</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), conflict & disaster - (liberation, peace, war), hierarchy & power - (country, empire, equality, government, monarchy, peasantry, privilege, slavery), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> chariot, dynasty, emperor, epic, fertile, influence, oral tradition, organisation, possession, precious, production, tax, territory</p> <p><u>Retrieval vocab:</u> AD, age, agriculture, artefact, BC, BCE, CE, common, goods, historian, irrigation, language, legend, livestock, monument, nobility, past, period, ruler, stability, technology, tomb, transport, weapon, worship</p>	<p style="text-align: center;">Leisure and entertainment</p> <p><u>Core concepts</u> community & culture - (architecture, art, civilisation, communication, economy, inspiration, myth, nation, religion, settlement, story, trade), cause & consequence, change & continuity, similarity & difference, evidence & interpretation (source), significance</p> <p><u>Key vocabulary:</u> <u>New vocab:</u> Economy, golden age, broadcast, 20th century, decade, record player</p> <p><u>Retrieval vocab:</u> Leisure, entertainment, society, technology, holiday, sport, gaming, travel agent, seaside, television,</p>
---------------------	---	---	--